

Cotton District Arts Festival 2010

Artisans' Village Application

Saturday, April 17, 2010

8:00 AM to 5:00 PM

Starkville, Mississippi

Eligibility and Artisan Obligations

Items offered for sale **must be original work** of the artist and must be representative of that described in the application. The Cotton District Arts Festival may request removal of any items that differ from the application submitted and accepted or any items or displays that are inappropriate to the festival.

Booth displays must remain intact until the show ends. Artisans should be prepared for inclement weather conditions such as wind or rain.

Taxes

Cotton District Arts Festival is responsible for collecting state (Mississippi) and local sales taxes.

All Artisans **MUST** pay taxes through CDAF. Tax envelopes will be provided at the check-in station. A representative of the CDAF Finance Committee will collect taxes during the last hours of the festival. **ARTISANS MUST PAY before leaving the festival.**

NAME

BUSINESS /STUDIO

STREET ADDRESS

CITY STATE Zip

BUSINESS PHONE HOME

EMAIL

ARTWORK DESCRIPTION

SPECIAL BOOTH REQUEST

Electricity(Y/N)

Are You a Mississippi Craftsman Guild Member?

Are you a former SAAC CDAF award winner?

General Release

The undersigned does hereby and forever discharge the Cotton District Arts Festival and the Starkville Area Arts Council from all manner of actions, suits, damages, claims, and demands whatsoever in law or equity from any loss or damage to the undersigned's property, while in possession, supervision, or auspices of the Cotton District Arts Festival and the Starkville Area Arts Council, its agents and representatives. The undersigned has read and agrees to comply with all rules printed in this application.

ARTISAN'S SIGNATURE

DATE

Mail Application and Check to:

**Artisans' Village /SAAC
101 S. Lafayette St. Suite 18
Starkville, MS 39759**

Entry/Acceptance/Fees

Entries **must be received by February 28, 2010 to be considered "on-time" and to be included in the Festival Program published in the April 16 edition of Starkville Daily News.** All entries received after February 28 will be considered based on available space. Entries should include a completed Artisans' Village application, \$65 booth fee for on-time applicants, \$75 for late applicants, and a photograph of a sample booth or work. Photographs may be a JPEG file emailed to lbarton@garan.com. Acceptance is based on information submitted, and notifications will be mailed no later than March 15, 2010. **Mississippi Craftsman Guild** members and **previous SAAC CDAF award winners** (Juried Artists or Artisans' Village) are automatically accepted when the application is completed by the entry deadline of February 28, 2010.

Other Booth Information

Booth size is approximately 10' x 10'. Artisans must provide their own booth structures. Structures should be adaptable to any surface irregularities in the streets and adjacent areas of the Cotton District.

Final booth locations and instructions will be provided no later than April 1st. Set up will begin at 6:00 a.m. the morning of the festival and should be completed by 8:00 a.m. After 8:00 a.m. streets will be closed.

Artisan Access

A dashboard pass will be provided to allow entrance onto the streets shortly before 5:00 PM so vendors may load up their booths.

Awards for Outstanding Artisans

Best of Show: \$200
Award of Excellence: \$100
Two Honorable Mentions: \$75 each

Awards to be decided by the Artisans' Village Committee and recognized by NOON on the day of the festival. All monies will be mailed to the recipients after the festival.

Checklist

Booth photograph or
JPEG file photograph

Completed Artisans'
Village application

\$65 check (\$75 for late
applicants) for booth fee
made payable to **CDAF**

Important Dates

Deadline for entries is
February 28, 2010

Notification of
acceptance sent by March
15, 2010

Festival Info sent by
April 1, 2010

Questions?

Contact Laurie Burton, Artisans' Village Chair
at 662-694-1107 or 662-615-2268 or email at
lbarton@garan.com